



# Bespoke Map Customization Behavior and Its Implications for the Design of Multimedia Cartographic Tools



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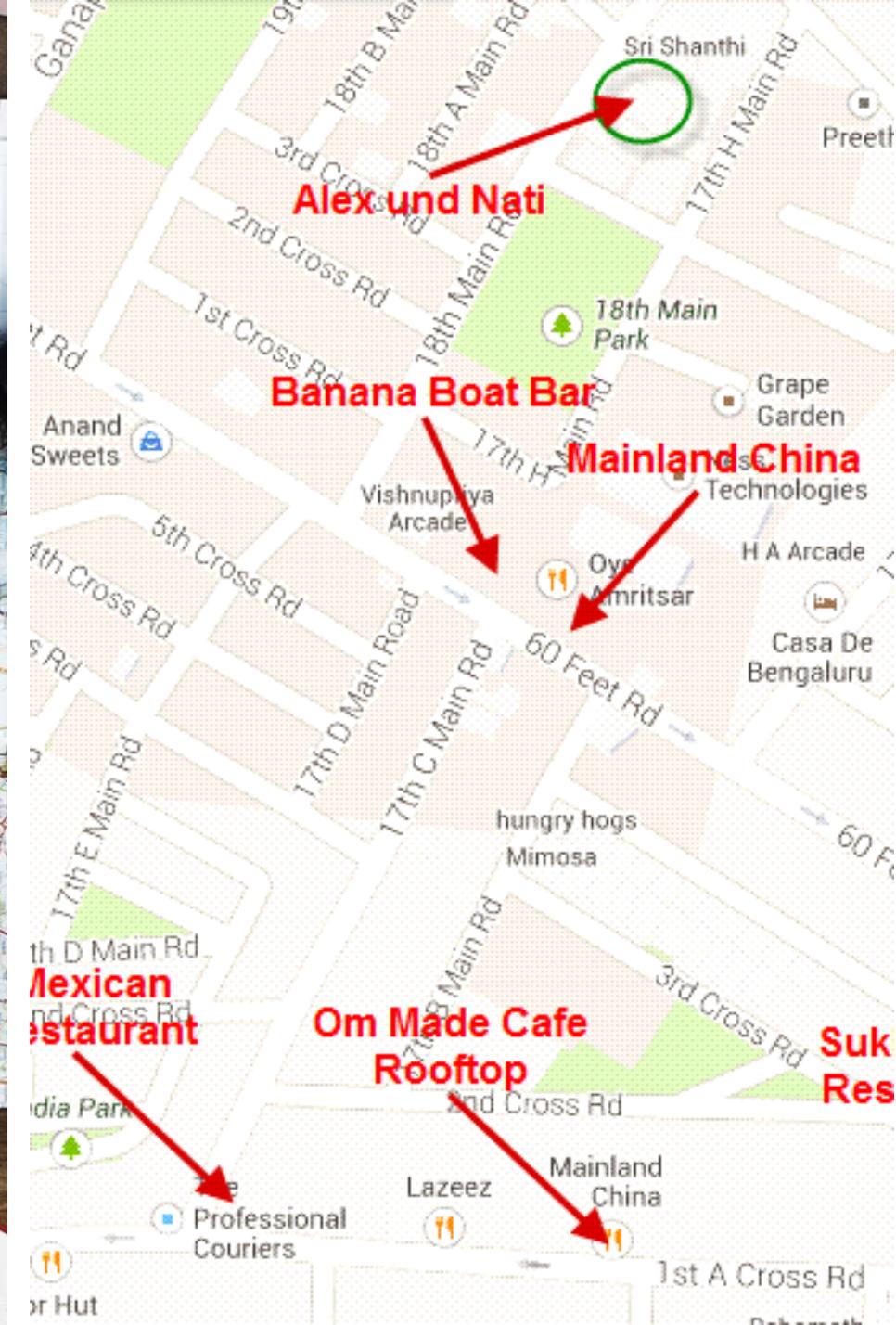


## Online and mobile maps



## Paper maps





# Objectives of our study

- Understand why and how users annotate digital and paper maps
- Provide design implications for the design of existing and future tools

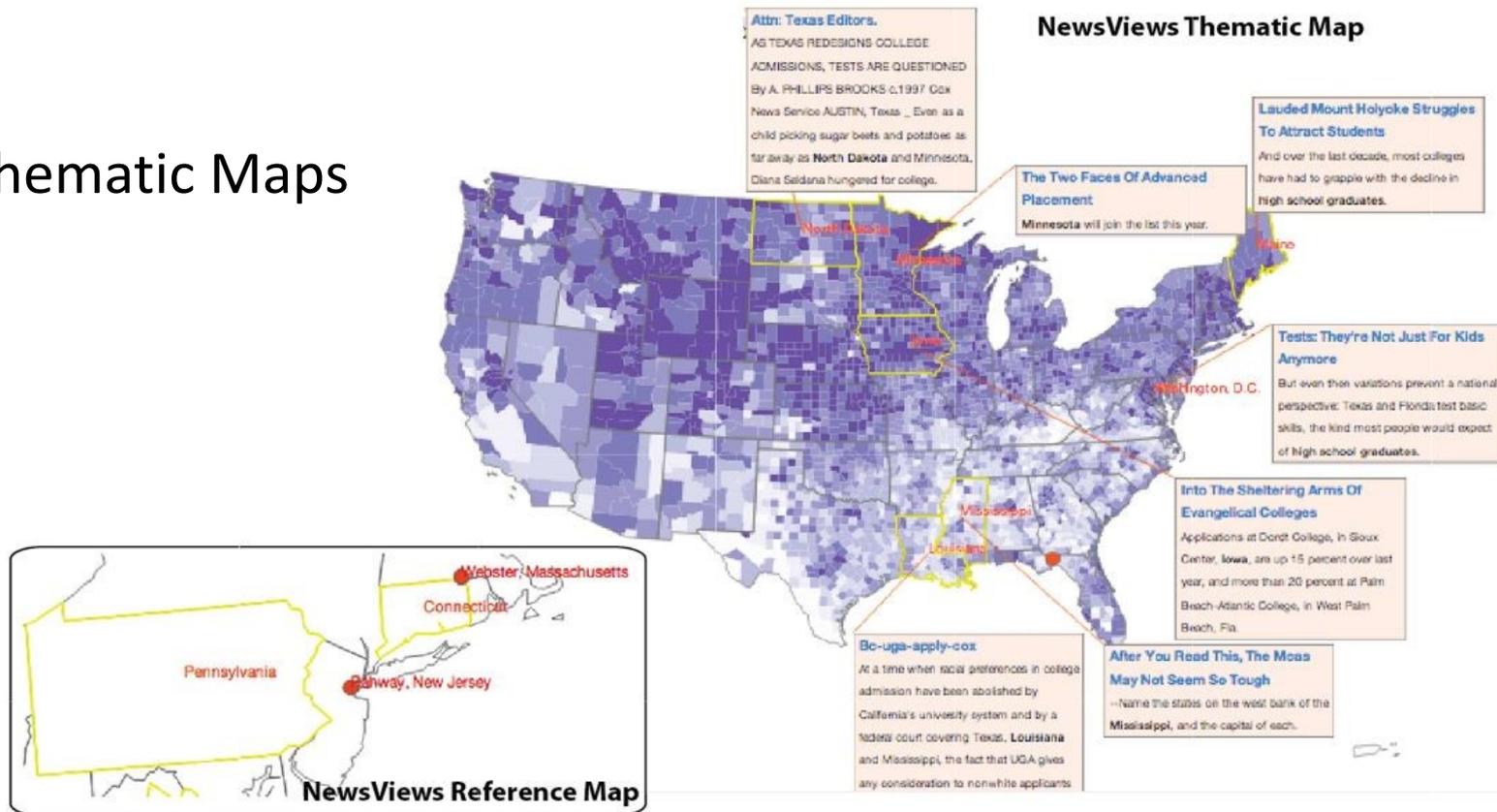
# Framing and Related Work

# Framing and Key Terms

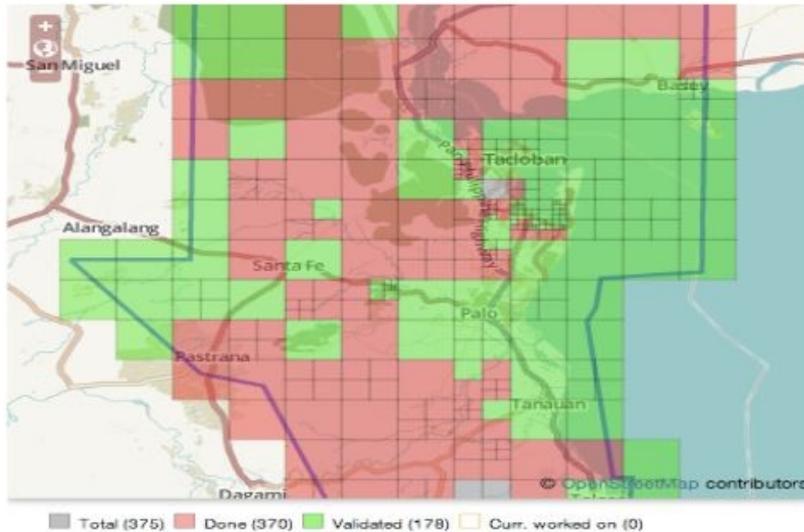
- **Bespoke map customization:**  
The act of producing a new, simple spatial dataset with a small number of features and visualizing that dataset without the use of programming.
- **Reference maps:**  
Maps used for navigation and orientation.
- **Thematic maps:**  
Maps which communicate the geographic distribution of an attribute.
- **Distinction from map mashups:**  
Mashups often require programming skills and are thematic maps and not reference maps.

# Annotation in Information Visualization

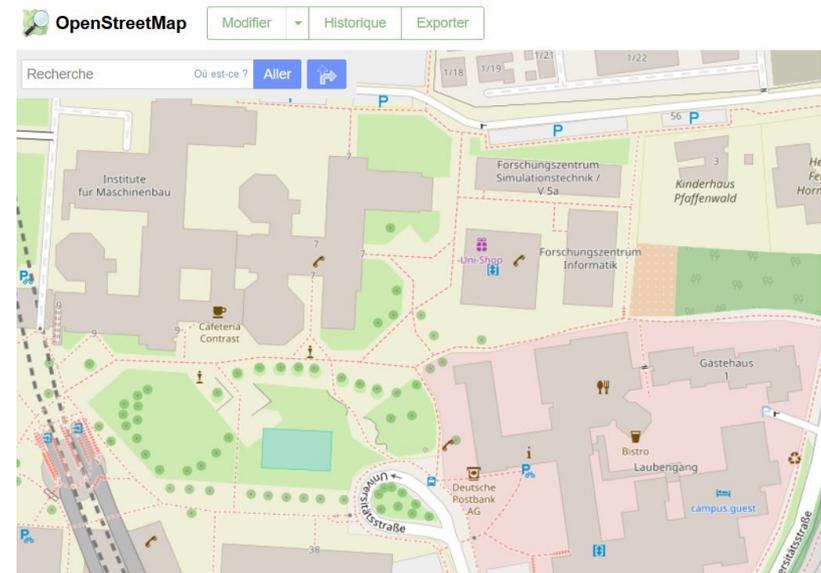
## Thematic Maps



# Spatial decision support systems

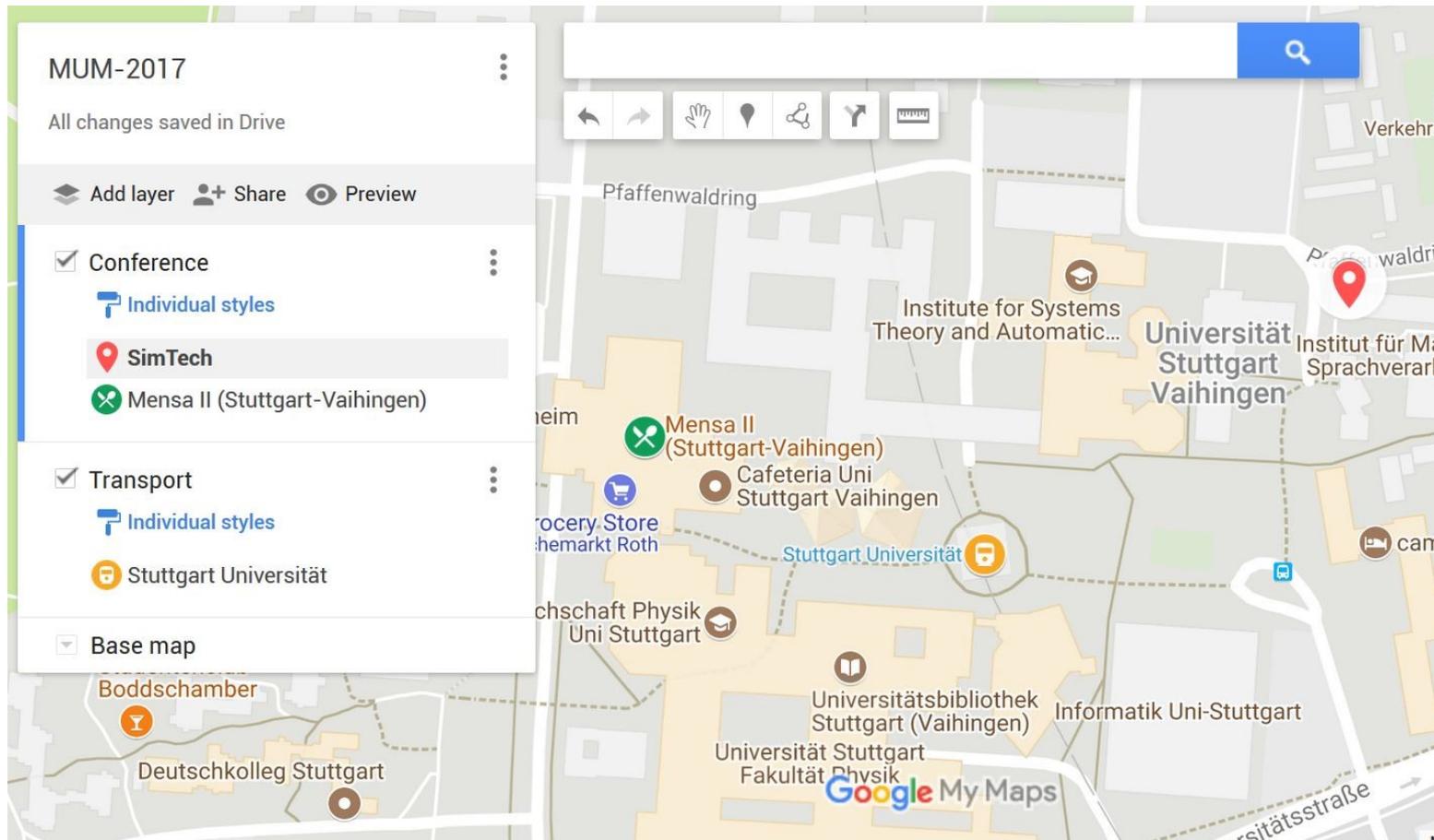


Palen et al. Success & Scale in a Data-Producing Organization: The Socio-Technical Evolution of OpenStreetMap in Response to Humanitarian Events. CHI '15.



<http://www.openstreetmap.org>

# Existing Map Customization Technologies and Tools



<https://www.google.com/mymaps>

# Existing Map Customization Technologies and Tools



<https://www.mapbox.com/mapbox-studio/>

# Paper and digital media for cartography



Hurst & Clough. 2013. Will we be Lost Without Paper Maps in the Digital Age?  
Journal of Information Science 39, 1: 48–60.

# User Study

Methodology & Results

# Methodology

## (1) Online survey



108 responses:



Age range: 21-61

Quantitative data:  
descriptive statistics.

Qualitative data:  
bottom-up coding  
scheme<sup>1</sup>.

## (2) Qualitative analysis of a map corpus

Among survey participants

38 maps from 17 users



Age range: 26-58

12 countries on 4 continents:



## (3) Interview with a power user

One-to-one session 1.5h

29 years 

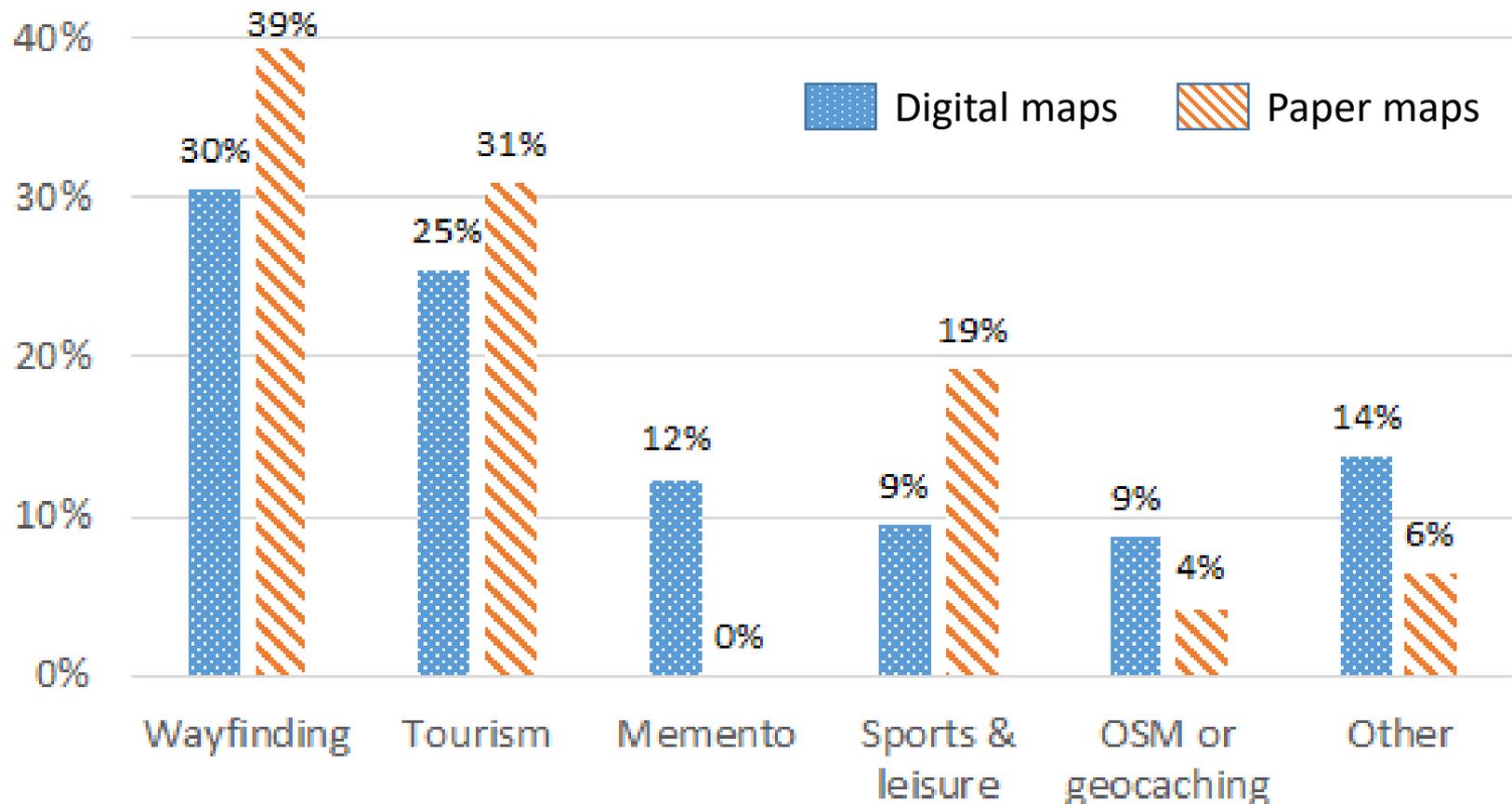
Google My Maps Use  
> 6 years  
> 20 maps

<sup>1</sup>Schöning et al. Informing Online and Mobile Map Design With the Collective Wisdom of Cartographers. DIS 2014

# #Theme 1: Many People Customize Maps, but Most Remain Novices

- 71% of the survey participants customized at least one map
- Mean number of digital maps 6.4 (SD: 5.9) and paper maps 4.3 (SD 3.7)
- Recommendations:
  - Designing for bespoke map customization is important
  - Design should be done for Novice Users

# #Theme 2: Map Customization Has Several Primary Use Cases



# #Theme 2: Travel Maps



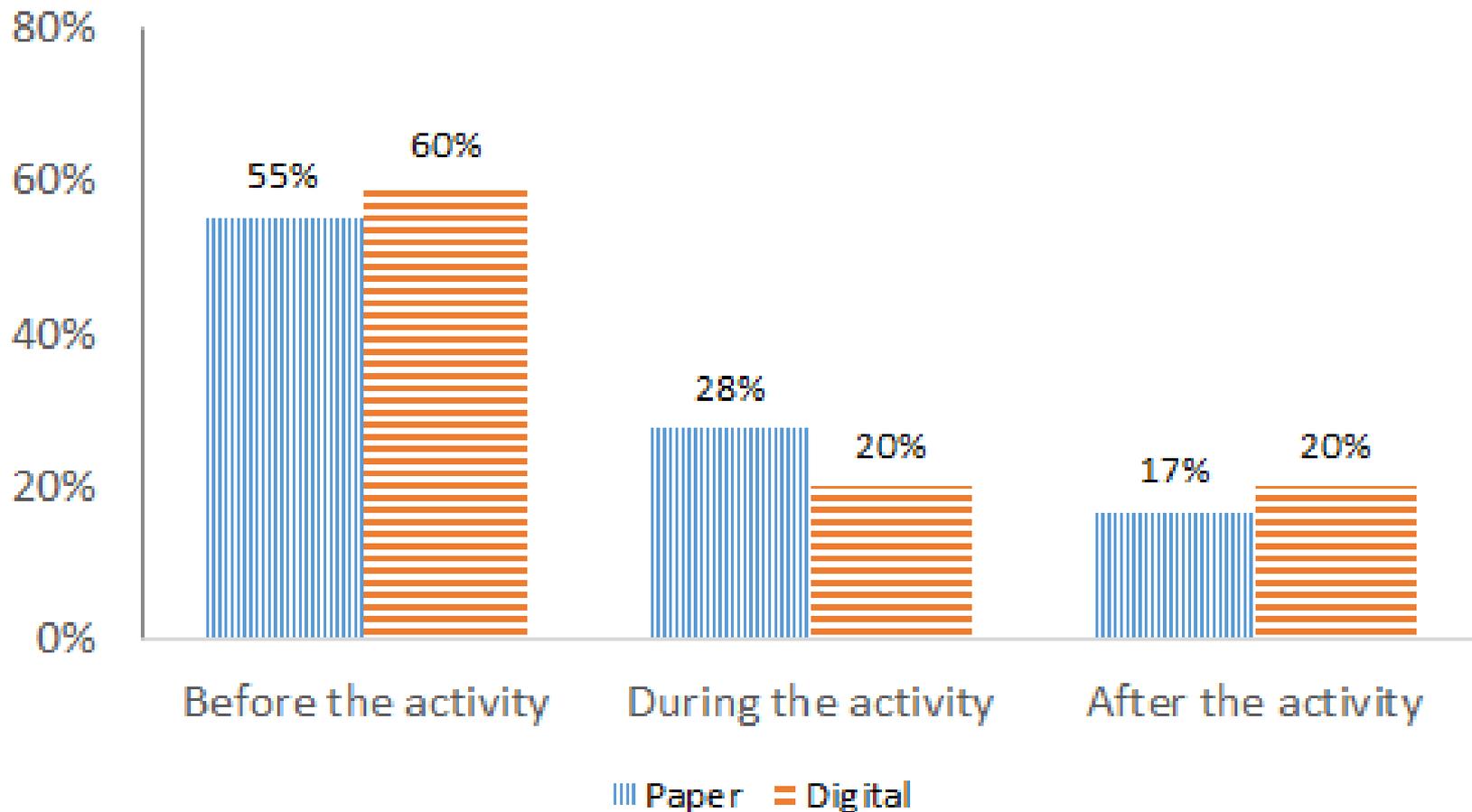
# #Theme 2: Meeting & Event Maps



# #Theme 2: Recommendations

- Bespoke customized maps for the same use case tend to be quite similar in character
  - Provide templates for specific Use Cases
- Make use of Artificial Intelligence to automatically customize maps
  - Data Mining (e.g. emails)
  - Learn and adapt to users' preferences

# #Theme 3: Maps are Customized Throughout an Activity's Lifecycle

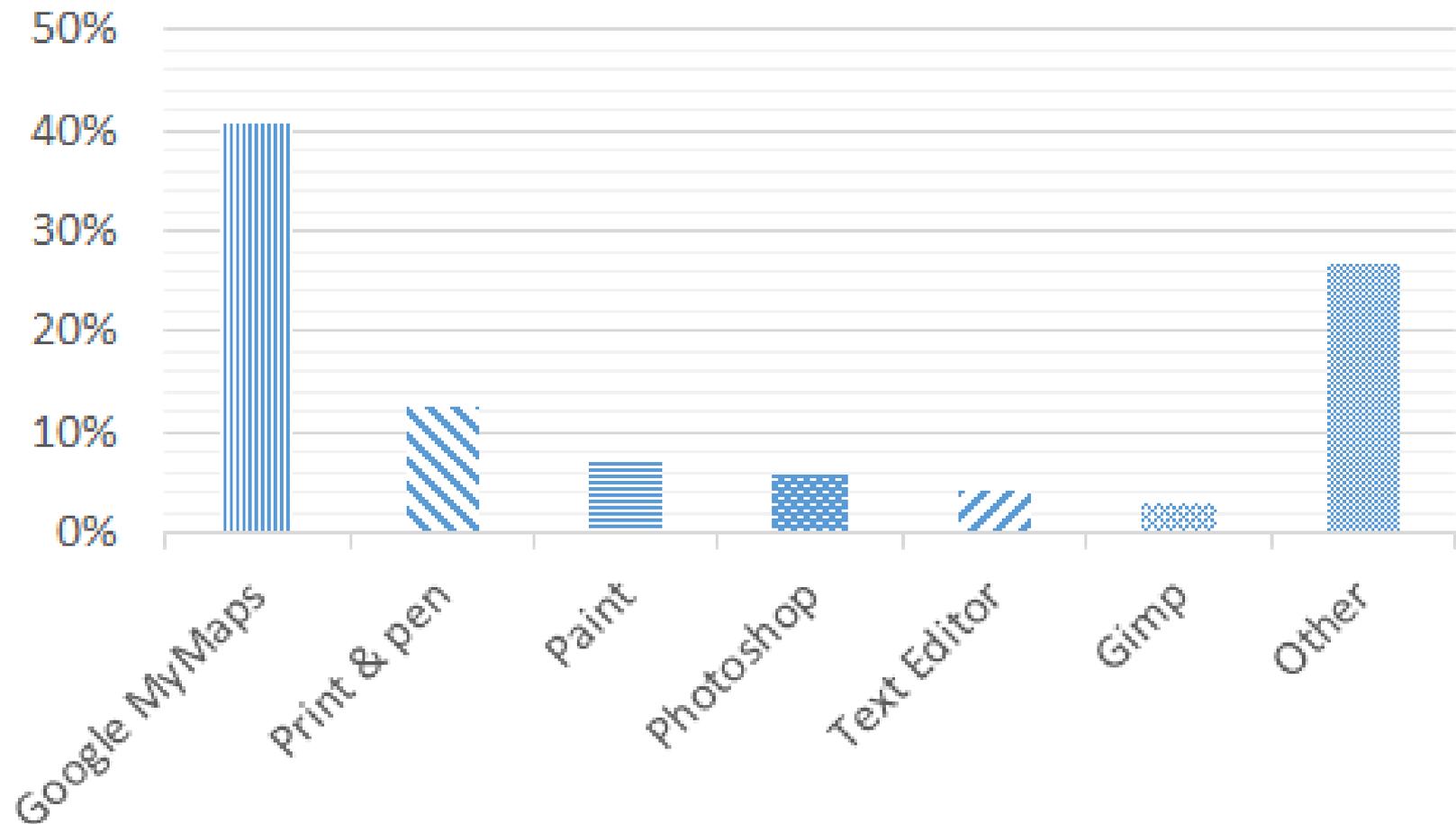


# #Theme 3 : Recommendations

- Map customization tools need to support different media and devices
- Support offline map annotation for customization of maps during travel
- Mobile devices: integrate user's positions and tracks



# #Theme 4: Hybrid Use of Different Media (Paper and Digital)



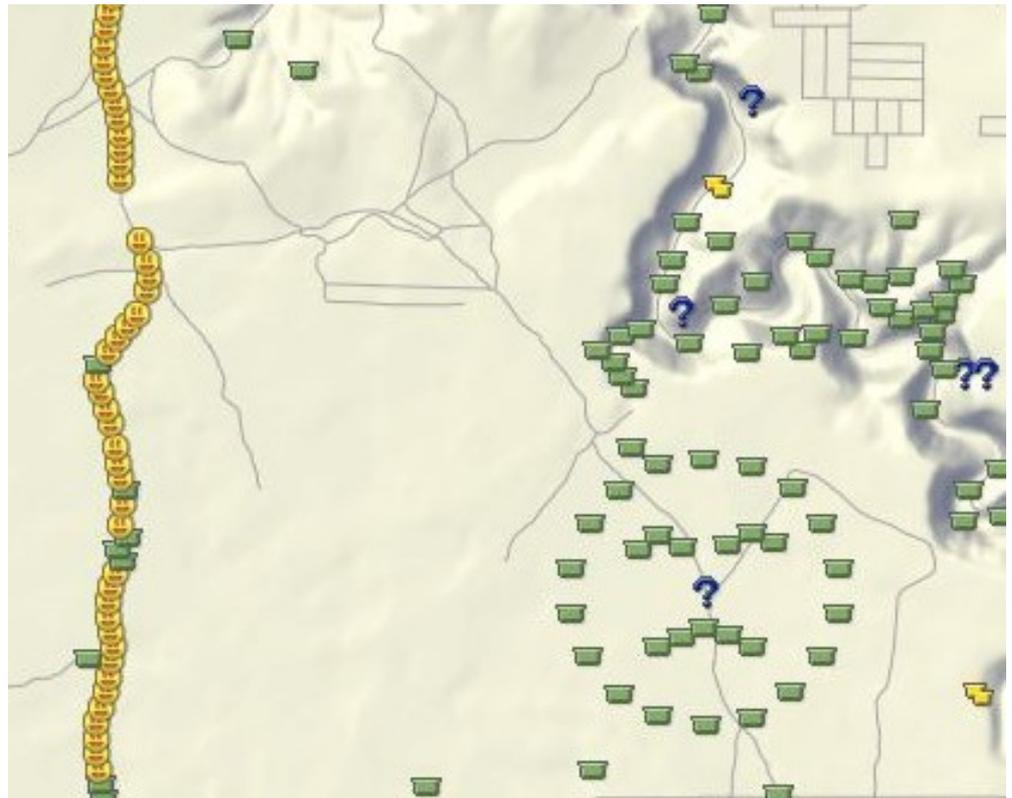
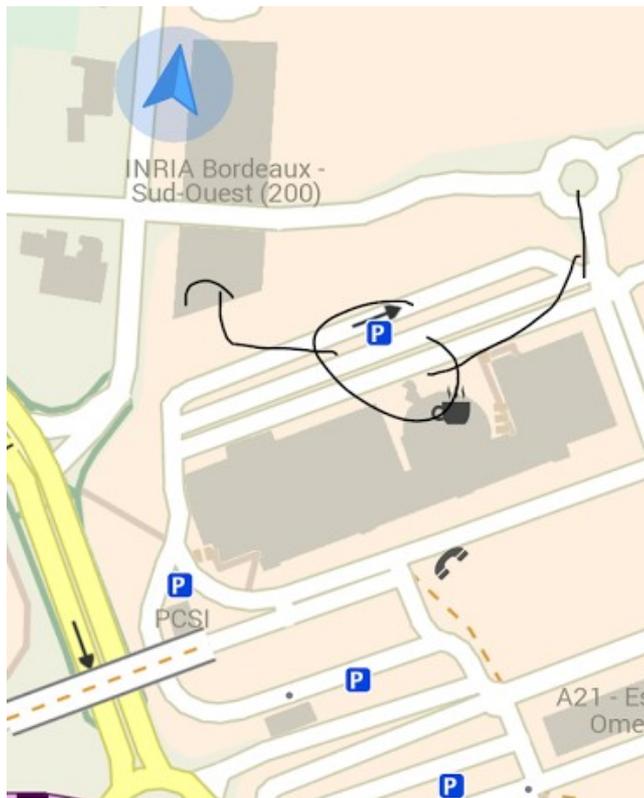
# #Theme 4: Recommendations

- Focus not only on the digital production and use of maps, but also support the integration of paper into the customization workflow.
  - User Personalization and Artificial Intelligence could optimize conversion from digital media to paper
  - Augmented reality and digital pen technology may provide new possibilities



# #Theme 5: Support Diverse Cartographic Styles

- Similarities in the cartographic styles of maps, diversity in lower-level stylistic decisions



# #Theme 5: Recommendations

- Learn from personalization of menus and options successfully employed in other domains<sup>1</sup>
- Support ludic activities, e.g. by providing the full emoji character sets
- Support scribbles and sketches, by adding pen input capability when a hardware device supports it

<sup>1</sup>McGrenere et al. An Evaluation of a Multiple Interface Design Solution for Bloated Software. CHI 2002

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## Conclusions

- Provide templates and tools for different use cases
- Increase the flexibility and personalization of tools
- Support map customization throughout the lifecycle
  - Support hybrid use of different media
    - Make tools more intelligent

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